# Verifying Probabilistic Properties with Probabilistic Couplings

Justin Hsu UW–Madison Computer Sciences

#### Work with brilliant collaborators



### What Are Probabilistic "Relational Properties"?

#### Today's target properties

#### Probabilistic

- $\blacktriangleright$  Programs can take random samples (flip coins)
- $\triangleright$  Map (single) input value to a distribution over outputs

#### Relational

- $\triangleright$  Compare two executions of a program (or: two programs)
- $\triangleright$  Describe outputs (distributions) from two related inputs
- $\blacktriangleright$  Also known as 2-properties, or hyperproperties

#### Examples throughout computer science...

#### Security and privacy

- $\blacktriangleright$  Indistinguishability
- $\blacktriangleright$  Differential privacy

#### Machine learning

 $\blacktriangleright$  Uniform stability

#### ... and beyond

- $\blacktriangleright$  Incentive properties (game theory/mechanism design)
- $\triangleright$  Convergence and mixing (probability theory)

#### Challenges for formal verification

#### Reason about two sources of randomness

- $\blacktriangleright$  Two executions may behave very differently
- $\triangleright$  Completely different control flow (even for same program!)

#### Quantitative reasoning

- $\blacktriangleright$  Target properties describe distributions
- $\blacktriangleright$  Probabilities, expected values, etc.
- $\blacktriangleright$  Very messy for formal reasoning

Today: Combine two ingredients

# Probabilistic Couplings

 $+$ 

# Relational Program Logics

# Probabilistic Couplings and "Proof by Coupling"

### Given: programs  $c_1$  and  $c_2$ , each taking 10 coin flips

#### Experiment #1



#### Given: programs *c*<sup>1</sup> and *c*2, each taking 10 coin flips



#### Experiment #1 Experiment #2



### Given: programs *c*<sup>1</sup> and *c*2, each taking 10 coin flips



#### Experiment #1 Experiment #2



#### Distributions equal in Experiment #1 ⇐⇒ Distributions equal in Experiment #2

#### Given: programs  $c_1$  and  $c_2$ , each taking 10 coin flips Experiment #1



### Given: programs  $c_1$  and  $c_2$ , each taking 10 coin flips Experiment #1 Experiment #2





### Given: programs *c*<sup>1</sup> and *c*2, each taking 10 coin flips Experiment #1 Experiment #2



Distributions equal in Experiment #1 Distributions equal in Experiment #2

#### Why "pretend" two executions share randomness?

#### Easier to reason about one source of randomness

- $\blacktriangleright$  Fewer possible executions
- $\blacktriangleright$  Pairs of coordinated executions follow similar control flow

#### Reduce quantitative reasoning

- $\blacktriangleright$  Reason on (non-probabilistic) relations between samples
- $\triangleright$  Don't need to work with raw probabilities (messy)

#### A bit more precisely. . .

A coupling of two distributions  $\mu_1, \mu_2 \in \text{Distr}(A)$  is a joint distribution  $\mu \in \overline{\text{Distr}(A \times A)}$  with  $\pi_1(\mu) = \mu_1$  and  $\pi_2(\mu) = \mu_2.$ 

#### A bit more precisely. . .

A coupling of two distributions  $\mu_1, \mu_2 \in \mathsf{Distr}(A)$  is a joint distribution  $\mu \in \text{Distr}(A \times A)$  with  $\pi_1(\mu) = \mu_1$  and  $\pi_2(\mu) = \mu_2.$ 

> A coupling models two distributions sharing one source of randomness

#### For example



#### For example



Why are couplings interesting for verification?

## Existence of a coupling\* can imply a property of two distributions

If there exists a coupling of  $(\mu_1, \mu_2)$  where: then:

Two coupled samples differ with small probability  $\mu_1$  is "close" to  $\mu_2$ 

If there exists a coupling of  $(\mu_1, \mu_2)$  where: then:

Two coupled samples differ with small probability  $\mu_1$  is "close" to  $\mu_2$ 

Two coupled samples are always equal *µ* are always equal *µ*  $\mu_1$  is "equal" to  $\mu_2$ 

If there exists a coupling of  $(\mu_1, \mu_2)$  where: then:

Two coupled samples differ with small probability  $\mu_1$  is "close" to  $\mu_2$ 

Two coupled samples are always equal  $\mu_1$  is "equal" to  $\mu_2$ 

First coupled sample is always larger than second sample  $\mu_1$  "dominates"  $\mu_2$ 

#### Our plan to verify these properties Three easy steps

- 1. Start from two given programs
- 2. Show that for two related inputs, there exists a coupling of the output distributions with certain properties
- 3. Conclude relational property of program(s)

#### Our plan to verify these properties Three easy steps

- 1. Start from two given programs
- 2. Show that for two related inputs, there exists a coupling of the output distributions with certain properties
- 3. Conclude relational property of program(s)

#### Our plan to verify these properties Three easy steps

- 1. Start from two given programs
- 2. Show that for two related inputs, there exists a coupling of the output distributions with certain properties
- 3. Conclude relational property of program(s)



#### Show existence of a coupling by constructing it

## A coupling proof is a recipe for constructing a coupling

#### Show existence of a coupling by constructing it

## A coupling proof is a recipe for constructing a coupling

- 1. Specify: How to couple pairs of intermediate samples
- 2. Deduce: Relation between final coupled samples
- 3. Conclude: Property about two original distributions

# Probabilistic Relational Program Logics

#### Make statements about imperative programs

Imperative language While

 $c ::=$  skip  $\mid x \leftarrow e \mid$  if  $b$  then  $c$  else  $c' \mid c;$   $c' \mid$  while  $b$  do  $c$ 

#### Make statements about imperative programs

Imperative language While

 $c ::=$  skip  $\mid x \leftarrow e \mid$  if  $b$  then  $c$  else  $c' \mid c;$   $c' \mid$  while  $b$  do  $c$ 

Semantics: While programs transform memories

- $\blacktriangleright$  Variables: Fixed set  $\mathcal X$  of program variable names
- $\blacktriangleright$  Memories M: functions from X to values V (e.g., 42)
- Interpret each command  $c$  as a memory transformer:

 $\llbracket c \rrbracket : \mathcal{M} \to \mathcal{M}$ 

#### Program logics (Floyd-Hoare logics)

Logical judgments look like this

$$
\{P\} \ c \ \{Q\}
$$

Interpretation

- **Program** c, While program (e.g.,  $x \leftarrow y; y \leftarrow y + 1$ )
- **P** Precondition P, formula over  $\mathcal{X}$  (e.g.,  $y > 0$ )
- $\triangleright$  Postcondition *Q*, formula over *X* (e.g., *x* > 0 ∧ *y* > 0)

If  $P$  holds before running  $c$ , then  $Q$  holds after running  $c$ 

#### Probabilistic Relational Hoare Logic (pRHL) [BGZ-B]

#### Previously

- $\blacktriangleright$  Inspired by Benton's Relational Hoare Logic
- $\blacktriangleright$  Foundation of the EasyCrypt system
- $\triangleright$  Verified security of many cryptographic schemes

#### Probabilistic Relational Hoare Logic (pRHL) [BGZ-B]

#### Previously

- $\blacktriangleright$  Inspired by Benton's Relational Hoare Logic
- $\blacktriangleright$  Foundation of the EasyCrypt system
- $\triangleright$  Verified security of many cryptographic schemes

#### New interpretation

# pRHL is a logic for formal proofs by coupling

#### Language and judgments

#### The pWhile imperative language

 $c ::=$  skip  $|x \leftarrow e \mid x \triangleleft d$  | if *e* then *c* else  $c \mid c$ ;  $c$  | while *e* do *c* 

#### Language and judgments

#### The pWhile imperative language

 $c ::=$  skip  $|x \leftarrow e \mid x \triangleleft d$  | if *e* then *c* else  $c \mid c$ ;  $c \mid$  while *e* do *c* 

#### Semantics of pWhile programs

- $\blacktriangleright$  Input: a single memory (assignment to variables)
- $\blacktriangleright$  Output: a distribution over memories
- $\blacktriangleright$  Interpret each command  $c$  as:

 $\llbracket c \rrbracket : \mathcal{M} \to \mathsf{Distr}(\mathcal{M})$
# Basic pRHL judgments

$$
\{P\} \ c_1 \sim c_2 \ \{Q\}
$$

- $\blacktriangleright$  *P* and *Q* are formulas over program variables
- $\blacktriangleright$  Labeled program variables:  $x_1, x_2$
- $\blacktriangleright$  *P* is precondition, *Q* is postcondition

# Interpreting the judgment

Logical judgments in pRHL look like this

# {*P*}  $c_1 \sim c_2$  {*Q*}

# Interpreting the judgment

Logical judgments in pRHL look like this

{*P*}  $c_1 \sim c_2$  {*Q*}

Interpreting pre- and post-conditions

- $\blacktriangleright$  As usual, P is a relation on two memories
- $\blacktriangleright$  Q interpreted as a relation  $\langle Q \rangle$  on memory distributions

# Interpreting the judgment

#### Logical judgments in pRHL look like this

$$
\{P\} \ c_1 \sim c_2 \ \{Q\}
$$

#### Interpreting pre- and post-conditions

- $\blacktriangleright$  As usual, P is a relation on two memories
- $\blacktriangleright$  Q interpreted as a relation  $\langle Q \rangle$  on memory distributions

#### Definition (Valid pRHL judgment)

For any pair of related inputs  $(m_1, m_2) \in \llbracket P \rrbracket$ , there exists a coupling  $\mu \in \text{Distr}(\mathcal{M} \times \mathcal{M})$  of the output distributions  $([c_1]_m, [c_2]_m)$  such that  $supp(\mu) \subseteq [Q]$ .

# Encoding couplings with pRHL theorems

 $\{P\}$  *c*<sub>1</sub> ~ *c*<sub>2</sub>  $\{o_1 = o_2\}$ 

Interpretation

If two inputs satisfy *P*, there exists a coupling of the output distributions where the coupled samples have equal *o*

# Encoding couplings with pRHL theorems

 $\{P\}$  *c*<sub>1</sub> ~ *c*<sub>2</sub>  $\{o_1 = o_2\}$ 

#### Interpretation

If two inputs satisfy *P*, there exists a coupling of the output distributions where the coupled samples have equal *o*

This implies:

If two inputs satisfy *P*, the distributions of *o* are equal

# Encoding couplings with pRHL theorems

{*P*}  $c_1 \sim c_2$  {*o*<sub>1</sub> ≥ *o*<sub>2</sub>}

#### This implies:

If two inputs satisfy *P*, then the first distribution of *o* stochastically dominates the second distribution of *o*

# Proving Judgments: The Proof System of pRHL

#### More convenient way to prove judgments

#### Inference rules describe:

- $\blacktriangleright$  Judgments that are always true (axioms)
- $\blacktriangleright$  How to prove judgment for a program by combining judgments for components

#### More convenient way to prove judgments

#### Inference rules describe:

- $\blacktriangleright$  Judgments that are always true (axioms)
- $\blacktriangleright$  How to prove judgment for a program by combining judgments for components

#### Example: sequential composition rule

Given:  $\{P\} c_1 \{Q\}$  and  $\{Q\} c_2 \{R\}$ 

#### More convenient way to prove judgments

#### Inference rules describe:

- $\blacktriangleright$  Judgments that are always true (axioms)
- $\blacktriangleright$  How to prove judgment for a program by combining judgments for components

#### Example: sequential composition rule

Given:  $\{P\} c_1 \{Q\}$  and  $\{Q\} c_2 \{R\}$ 

**Conclude:**  $\{P\} c_1 : c_2 \{R\}$ 

 ${ \vdash } {\} x_1 \overset{\hspace{0.1em}\mathsf{\scriptscriptstyle\$}}{\leftarrow} \textit{flip} \sim x_2 \overset{\hspace{0.1em}\mathsf{\scriptscriptstyle\$}}{\leftarrow} \textit{flip} \ \{x_1 = x_2\}$ 

$$
\vdash \{\ \} \ x_1 \overset{\hspace{0.1em}\mathsf{\scriptscriptstyle\$}}{\leftarrow} \text{flip} \sim x_2 \overset{\hspace{0.1em}\mathsf{\scriptscriptstyle\$}}{\leftarrow} \text{flip} \ \{x_1 = x_2\}
$$



 $\vdash \{\}\ x_1 \triangleq \text{flip} \sim x_2 \triangleq \text{flip} \ \{x_1 \neq x_2\}$ 

$$
\vdash \{\ \} \ x_1 \overset{\hspace{0.1em}\mathsf{\scriptscriptstyle\$}}{\leftarrow} \text{flip} \sim x_2 \overset{\hspace{0.1em}\mathsf{\scriptscriptstyle\$}}{\leftarrow} \text{flip} \ \{x_1 \neq x_2\}
$$



 $\vdash \{P\}$  *c*<sub>1</sub> ∼ *c*<sub>2</sub>  $\{Q\}$  $\vdash \{Q\}$   $c_1'$  $c_1' \sim c_2'$  $\begin{array}{c} \prime \2 \end{array}$  {R}  $\overline{\vdash \{P\}}\ \ c_1;c_1'$  $c_1'\sim c_2;c_2'$  $\begin{array}{c} \prime \2 \end{array}$  {R}

 $\vdash \{P\}$  *c*<sub>1</sub> ∼ *c*<sub>2</sub>  $\{Q\}$  $\vdash \{Q\}$   $c_1'$  $c_1' \sim c_2'$  $\begin{array}{c} \prime \2 \end{array}$  {R}  $\overline{\vdash \{P\}}\ \ c_1;c_1'$  $c_1'\sim c_2;c_2'$  $\begin{array}{c} \prime \2 \end{array}$  {R}

Sequence couplings

 $\vdash \{P \land S\}$  *c*<sub>1</sub> ∼ *c*<sub>2</sub>  $\{Q\}$  $\vdash \{P \land \neg S\}$   $c_1 \sim c_2$   $\{Q\}$  $\vdash \{P\}$  *c*<sub>1</sub> ∼ *c*<sub>2</sub>  $\{Q\}$ 

 $\vdash \{P \land S\}$  *c*<sub>1</sub> ∼ *c*<sub>2</sub>  $\{Q\}$  $\vdash \{P \land \neg S\}$   $c_1 \sim c_2$   $\{Q\}$  $\vdash \{P\}$  *c*<sub>1</sub> ∼ *c*<sub>2</sub>  $\{Q\}$ 

Select couplings

$$
\frac{\vdash \{P \land e_1 \land e_2\} \ c_1 \sim c_2 \ \{P\}}{\vdash \{P\} \ \text{while } e_1 \text{ do } c_1 \sim \text{while } e_2 \text{ do } c_2 \ \{P \land (\neg e_1 \land \neg e_2)\}}
$$

$$
\dfrac{\vdash \{P \land e_1 \land e_2\} \quad c_1 \sim c_2 \quad \{P\}}{\vdash \{P\} \quad \text{while } e_1 \text{ do } c_1 \sim \text{while } e_2 \text{ do } c_2 \quad \{P \land (\neg e_1 \land \neg e_2)\}}
$$

# Repeat couplings

$$
\dfrac{\vdash \{P \land e_1 \land e_2\} \ c_1 \sim c_2 \ \{P\} \qquad \models P \to e_1 = e_2}{\vdash \{P\} \ \text{ while } e_1 \text{ do } c_1 \sim \text{while } e_2 \text{ do } c_2 \ \{P \land (\neg e_1 \land \neg e_2)\}}
$$

# Repeat couplings

Not a rule: conjunction

 $\vdash \{P\}$  *c*<sub>1</sub> ∼ *c*<sub>2</sub>  $\{Q\}$  $\vdash$  {*P*} *c*<sub>1</sub> ∼ *c*<sub>2</sub> {*R*}  $\vdash$  {*P*} *c*<sub>1</sub> ∼ *c*<sub>2</sub> {*Q* ∧ *R*}

Not a rule: conjunction

 $\vdash \{P\}$  *c*<sub>1</sub> ∼ *c*<sub>2</sub>  $\{Q\}$  $\vdash$  {*P*} *c*<sub>1</sub> ∼ *c*<sub>2</sub> {*R*}  $\vdash$  {*P*} *c*<sub>1</sub> ∼ *c*<sub>2</sub> {*Q* ∧ *R*}

# Can't compose this way

# Formal Proofs by Coupling

Ex. 1: Equivalence

## Target property: equivalence

#### *P*'s output distribution is the same for any two inputs

- $\triangleright$  Shows: output distribution is the same for any input
- $\triangleright$  Security: input is secret, output is encrypted

### Warmup example: secrecy of one-time-pad (OTP)

#### The program

- **Program input: a secret boolean** sec
- I Program output: an encrypted version of the secret

 $enc \leftarrow sec \oplus key$ ; // exclusive or

 $key \triangleq flip$ ;  $\qquad \qquad$  // draw random key return(*enc*) // return encrypted

#### Proof by coupling

- $\blacktriangleright$  Either  $sec_1, sec_2$  are equal, or unequal
	- 1. If equal: couple sampling for *key* to be equal in both runs
	- 2. If unequal: couple sampling for *key* to be unequal in both runs
- $\triangleright$  Coupling ensures  $enc_1 = enc_2$ , hence distributions equal

**Case 1:**  $sec_1 = sec_2$ 

 $\triangleright$  By applying identity coupling rule (general version):

$$
{\{sec_1 = sec_2\}}
$$
  

$$
key \stackrel{\&}{{\leq}r} flip;
$$
  

$$
{\{key_1 = key_2\}}
$$
  

$$
enc \leftarrow sec \oplus key
$$
  

$$
{\{enc_1 = enc_2\}}
$$



$$
{\lbrace sec_1 = sec_2 \rbrace \ \ ofp \sim otp \ \lbrace enc_1 = enc_2 \rbrace}
$$

**Case 2:**  $sec_1 \neq sec_2$ 

 $\blacktriangleright$  By applying negation coupling rule (general version):

$$
{\{sec_1 \neq sec_2\}}
$$
  

$$
key \stackrel{\&}{=} flip;
$$
  

$$
{\{key_1 \neq key_2\}}
$$
  

$$
enc \leftarrow sec \oplus key
$$
  

$$
{\{enc_1 = enc_2\}}
$$

 $\blacktriangleright$  Hence:

 ${sec_1 \neq sec_2}$  *otp* ∼ *otp* {*enc*<sub>1</sub> = *enc*<sub>2</sub>}

Combining the cases:

$$
\begin{aligned}\n\{sec_1 = sec_2\} \quad otp \sim otp \quad \{enc_1 = enc_2\} \\
\frac{\{sec_1 \neq sec_2\} \quad otp \sim otp \quad \{enc_1 = enc_2\}}{\{\top\} \quad otp \sim otp \quad \{enc_1 = enc_2\}}\n\end{aligned}
$$

and we are done!

# Formal Proofs by Coupling Ex. 2: Stochastic Domination

#### Target property: stochastic domination

#### Order relation on distributions

- $\blacktriangleright$  Given: ordered set  $(A, \leq_A)$
- $\blacktriangleright$  Lift to ordering on distributions (Distr(A),  $\leq_{sd}$ )

#### For naturals  $(N, <)$  ...

Two distributions  $\mu_1, \mu_2 \in \text{Distr}(\mathbb{N})$  satisfy  $\mu_1 \leq_{sd} \mu_2$  if

**for all**  $k \in \overline{N}$ ,  $\mu_1(\{n \mid k \leq n\}) \leq \mu_2(\{n \mid k \leq n\})$ 

# Proof by coupling

$$
ct \leftarrow 0;
$$
  
for  $i=1,...,T_1$  do  
 $r \stackrel{s}{\leftarrow} flip;$   
if  $r =$  heads then  
 $ct \leftarrow ct + 1;$   
return $(ct)$ 

 $ct \leftarrow 0;$ for  $i=1,\ldots,T_2$  do  $r \triangleq flip;$ if  $r =$  heads then return(*ct*)

# Proof by coupling

 $ct \leftarrow 0$ ; for  $i=1,\ldots,T_1$  do  $r \triangleq flip$ ; if  $r =$  heads then  $ct \leftarrow ct + 1$ ; return(*ct*)

 $ct \leftarrow 0$ ;  $for i=1,\ldots,T_2$  do  $r \triangleq \text{flip}$ ; if  $r =$  heads then  $ct \leftarrow ct + 1;$ return(*ct*)

Suppose  $T_1 > T_2$ : first loop runs more

 $\blacktriangleright$  Want to prove  $\mu_1 \geq_{sd} \mu_2$ 

# Proof by coupling

 $ct \leftarrow 0$ : for  $i=1,\ldots,T_1$  do  $r \triangleq flip$ ; if  $r =$  heads then  $ct \leftarrow ct + 1$ ; return(*ct*)

 $ct \leftarrow 0$ : for  $i=1,\ldots,T_2$  do  $r \triangleq \text{flip}$ ; if  $r =$  heads then  $ct \leftarrow ct + 1$ ; return(*ct*)

Suppose  $T_1 > T_2$ : first loop runs more

 $\blacktriangleright$  Want to prove  $\mu_1 \geq_{sd} \mu_2$ 

#### Suffices to construct a coupling where  $ct_1 > ct_2$

- $\blacktriangleright$  Couple the first  $T_2$  samples to be equal across both runs; establishes  $ct_1 = ct_2$
- $\blacktriangleright$  Take the remaining  $T_1 T_2$  samples (in the first run) to be arbitrary; preserves  $ct_1 > ct_2$

$$
ct \leftarrow 0;
$$
  
for i=1,...,T<sub>1</sub> do  

$$
r \stackrel{\&}{\underset{\sim}{\sim}} flip;
$$
  
if r = heads then  

$$
ct \leftarrow ct + 1;
$$
  
return(ct)

$$
ct \leftarrow 0;
$$
  
for i=1,...,T<sub>2</sub> do  

$$
r \stackrel{\&}{\leq} flip;
$$
  
if r = heads then  

$$
ct \leftarrow ct + 1;
$$
  
return(ct)

Goal: prove

$$
\boxed{\vdash \{T_1 \ge T_2\} \ c_1 \sim c_2 \ \{ct_1 \ge ct_2\}}
$$
#### Step 1: Rewrite

```
ct \leftarrow 0:
for i=1,\ldots,T_2 do
   r \triangleq flip;
   if r = heads then
      ct \leftarrow ct + 1;
for i = T_2 + 1, ..., T_1 do
   r \triangleq flip;if r = heads then
      ct \leftarrow ct + 1;
return(ct)
```
 $ct \leftarrow 0$ : for  $i=1,\ldots,T_2$  do  $r \triangleq \text{flip}$ ; if  $r =$  heads then  $ct \leftarrow ct + 1$ ;

return(*ct*)

$$
ct \leftarrow 0;
$$
  
for i=1,...,T<sub>2</sub> do  

$$
r \stackrel{\$}{\leq} flip;
$$
  
if r = heads then  

$$
ct \leftarrow ct + 1
$$

 $ct \leftarrow 0;$ for  $i=1,\ldots,T_2$  do  $r \triangleq flip;$ if  $r =$  **heads** then  $ct \leftarrow ct+1$ 

$$
ct \leftarrow 0;
$$
  
for i=1,...,T<sub>2</sub> do  

$$
r \underset{r}{\triangle} flip;
$$
  
if r = heads then  

$$
ct \leftarrow ct + 1
$$

 $ct \leftarrow 0;$ for  $i=1,\ldots,T_2$  do  $r \triangleq flip;$ if  $r =$  **heads** then  $ct \leftarrow ct+1$ 

#### Step 2: First loop

 $\blacktriangleright$  Use sampling rule with identity coupling:  $r_1 = r_2$ 

$$
ct \leftarrow 0;
$$
  
for i=1,...,T<sub>2</sub> do  

$$
r \stackrel{\&}{{\longleftrightarrow}} flip;
$$
  
if r = heads then  

$$
ct \leftarrow ct + 1
$$

 $ct \leftarrow 0$ ; for  $i=1,\ldots,T_2$  do  $r \leftarrow flip;$ if  $r =$  **heads** then  $ct \leftarrow ct+1$ 

#### Step 2: First loop

 $\blacktriangleright$  Use sampling rule with identity coupling:  $r_1 = r_2$ 

$$
ct \leftarrow 0;
$$
  
for i=1,...,T<sub>2</sub> do  

$$
r \stackrel{\&}{\leq} flip;
$$
  
if r = heads then  

$$
ct \leftarrow ct + 1
$$

 $ct \leftarrow 0$ ; for  $i=1,\ldots,T_2$  do  $r \triangleq flip;$ if  $r =$  heads then  $ct \leftarrow ct+1$ 

#### Step 2: First loop

 $\blacktriangleright$  Use sampling rule with identity coupling:  $r_1 = r_2$ 

$$
ct \leftarrow 0;
$$
  
for i=1,...,T<sub>2</sub> do  

$$
r \stackrel{\&}{\leq} flip;
$$
  
if r = heads then  

$$
ct \leftarrow ct + 1
$$

 $ct \leftarrow 0$ ; for  $i=1,\ldots,T_2$  do  $r \triangleq flip;$ if  $r =$  **heads** then  $ct \leftarrow ct+1$ 

#### Step 2: First loop

- $\blacktriangleright$  Use sampling rule with identity coupling:  $r_1 = r_2$
- **Establish loop invariant**  $ct_1 = ct_2$

for  $i = T_2 + 1, ..., T_1$  do  $r \triangleq flip;$ if  $r =$  heads then  $return(ct)$  return(*ct*)

#### Step 3: Second loop

- $\blacktriangleright$  Use "one-sided" sampling rule
- **►** Apply "one-sided" loop rule to show invariant  $ct_1 > ct_2$

## Formal Proofs by Coupling Ex. 3: Uniformity

## Simulating a fair coin flip from a biased coin Problem setting

- $\blacktriangleright$  Given: ability to draw biased coin flips  $flip(p), p \neq 1/2$
- Goal: simulate a fair coin flip  $flip(1/2)$

## Simulating a fair coin flip from a biased coin Problem setting

- $\blacktriangleright$  Given: ability to draw biased coin flips  $flip(p)$ ,  $p \neq 1/2$
- $\blacktriangleright$  Goal: simulate a fair coin flip  $flip(1/2)$

#### Algorithm ("von Neumann's trick")

$$
x \leftarrow true; y \leftarrow true
$$
  
while  $x = y$  do  

$$
x \stackrel{\&}{{\scriptstyle \sim}} \text{flip}(p);
$$
  

$$
y \stackrel{\&}{{\scriptstyle \sim}} \text{flip}(p);
$$
  
return
$$
(x)
$$

 $\frac{1}{i}$  initialize  $x = y$ *//* if equal, repeat *x* ←\$ *flip*(*p*); // flip biased coin *y* ←\$ *flip*(*p*); // flip biased coin  $\frac{1}{i}$  if not equal, return  $x$ 

## Simulating a fair coin flip from a biased coin Problem setting

- $\blacktriangleright$  Given: ability to draw biased coin flips  $flip(p)$ ,  $p \neq 1/2$
- $\blacktriangleright$  Goal: simulate a fair coin flip  $flip(1/2)$

#### Algorithm ("von Neumann's trick")

$$
x \leftarrow true; y \leftarrow true;
$$
  
while  $x = y$  do  

$$
x \stackrel{\&}{\leftarrow} flip(p);
$$
  

$$
y \stackrel{\&}{\leftarrow} flip(p);
$$
  
return
$$
(x)
$$

 $\frac{1}{i}$  initialize  $x = y$ *//* if equal, repeat *x* ←\$ *flip*(*p*); // flip biased coin *y* ←\$ *flip*(*p*); // flip biased coin  $\frac{1}{i}$  if not equal, return  $x$ 

How to prove that the result *x* is unbiased (uniform)?

## From existence of coupling, to uniformity

#### Suppose that we know there exist two couplings:

- 1. Under first coupling,  $x_1 = true$  implies  $x_2 = false$
- 2. Under second coupling,  $x_1 = false$  implies  $x_2 = true$

## From existence of coupling, to uniformity

#### Suppose that we know there exist two couplings:

- 1. Under first coupling,  $x_1 = true$  implies  $x_2 = false$
- 2. Under second coupling,  $x_1 = false$  implies  $x_2 = true$

#### As a consequence:

- ▶ By (1),  $Pr[x_1 = true]$  <  $Pr[x_2 = false]$
- $\blacktriangleright$  By (2),  $Pr[x_1 = false] \le Pr[x_2 = true]$

## From existence of coupling, to uniformity

#### Suppose that we know there exist two couplings:

- 1. Under first coupling,  $x_1 = true$  implies  $x_2 = false$
- 2. Under second coupling,  $x_1 = false$  implies  $x_2 = true$

#### As a consequence:

$$
\blacktriangleright \text{ By (1), } \Pr[x_1 = true] \le \Pr[x_2 = false]
$$

 $\blacktriangleright$  By (2),  $Pr[x_1 = false] \le Pr[x_2 = true]$ 

#### But  $x_1$  and  $x_2$  have same distribution

- ▶ By (1),  $Pr[x_1 = true]$  <  $Pr[x_1 = false]$
- $\blacktriangleright$  By (2),  $Pr[x_1 = false] \le Pr[x_1 = true]$
- $\blacktriangleright$  Hence uniform:  $Pr[x_1 = true] = Pr[x_1 = false]$

## Proof by coupling

#### Algorithm ("von Neumann's trick")

$$
x \leftarrow true; y \leftarrow true;
$$
  
while  $x = y$  do  

$$
x \stackrel{\$}{\leftarrow} flip(p);
$$
  

$$
y \stackrel{\$}{\leftarrow} flip(p);
$$
  
return
$$
(x)
$$

 $\frac{1}{i}$  initialize  $x = y$ *//* if equal, repeat *x* ←\$ *flip*(*p*); // flip biased coin *//* flip biased coin  $\prime$  *l* if not equal, return  $x$ 

#### Construct couplings such that:

- 1. Under first coupling,  $x_1 = true$  implies  $x_2 = false$
- 2. Under second coupling,  $x_1 = false$  implies  $x_2 = true$

#### Consider the following coupling:

- $\blacktriangleright$  Couple sampling of  $x_1$  to be equal to sampling of  $y_2$
- $\triangleright$  Couple sampling of  $x_2$  to be equal to sampling of  $y_1$
- Resulting coupling satisfies both  $(1)$  and  $(2)!$

 $x \leftarrow true; y \leftarrow true;$ while  $x = y$  do  $x \triangleq flip(p);$  $y \triangleq flip(p);$ return(*x*)

 $x \leftarrow true; y \leftarrow true;$ while  $x = y$  do  $y \triangleq flip(p);$  $x \triangleq flip(p);$ return(*x*)

 $x \leftarrow true; y \leftarrow true;$ while  $x = y$  do  $x \triangleq flip(p);$  $y \triangleq flip(p);$ return(*x*)

 $x \leftarrow true; y \leftarrow true;$ while  $x = y$  do  $y \triangleq flip(p);$  $x \triangleq flip(p);$ return(*x*)

#### Build coupling for loop bodies, then loops

 $\blacktriangleright$  Use sampling rule with identity coupling:  $x_1 = y_2$ 

 $x \leftarrow true; y \leftarrow true;$ while  $x = y$  do  $x \triangleq flip(p);$  $y \triangleq flip(p);$ return(*x*)

 $x \leftarrow true; y \leftarrow true;$ while  $x = y$  do  $y \triangleq flip(p);$  $x \triangleq flip(p);$ return(*x*)

#### Build coupling for loop bodies, then loops

 $\blacktriangleright$  Use sampling rule with identity coupling:  $x_1 = y_2$ 

 $x \leftarrow true; y \leftarrow true;$ while  $x = y$  do  $x \triangleq flip(p);$  $y \triangleq flip(p);$ return(*x*)

 $x \leftarrow true; y \leftarrow true;$ while  $x = y$  do  $y \triangleq flip(p);$  $x \triangleq flip(p);$ return(*x*)

- $\blacktriangleright$  Use sampling rule with identity coupling:  $x_1 = y_2$
- $\blacktriangleright$  Use sampling rule with identity coupling:  $y_1 = x_2$

 $x \leftarrow true; y \leftarrow true;$ while  $x = y$  do  $x \triangleq flip(p);$  $y \triangleq flip(p);$ return(*x*)

 $x \leftarrow true; y \leftarrow true;$ while  $x = y$  do  $y \triangleq flip(p);$  $x \triangleq flip(p);$ return(*x*)

- $\blacktriangleright$  Use sampling rule with identity coupling:  $x_1 = y_2$
- $\blacktriangleright$  Use sampling rule with identity coupling:  $y_1 = x_2$

 $x \leftarrow true; y \leftarrow true;$ while  $x = y$  do  $x \triangleq flip(p);$  $y \triangleq flip(p);$ return(*x*)

 $x \leftarrow true; y \leftarrow true;$ while  $x = y$  do  $y \triangleq flip(p);$  $x \triangleq flip(p);$ return(*x*)

- $\blacktriangleright$  Use sampling rule with identity coupling:  $x_1 = y_2$
- $\blacktriangleright$  Use sampling rule with identity coupling:  $y_1 = x_2$
- $\blacktriangleright$  Use loop rule with invariant:

$$
(x_1 = y_1 \to x_1 = y_2) \land (x_1 \neq y_1 \to x_1 \neq x_2)
$$

 $x \leftarrow true; y \leftarrow true;$ while  $x = y$  do  $x \triangleq flip(p);$  $y \triangleq flip(p);$ return(*x*)

 $x \leftarrow true; y \leftarrow true;$ while  $x = y$  do  $y \triangleq flip(p);$  $x \triangleq flip(p);$ return(*x*)

- $\blacktriangleright$  Use sampling rule with identity coupling:  $x_1 = y_2$
- $\blacktriangleright$  Use sampling rule with identity coupling:  $y_1 = x_2$
- $\blacktriangleright$  Use loop rule with invariant:

$$
(x_1 = y_1 \to x_1 = y_2) \land (x_1 \neq y_1 \to x_1 \neq x_2)
$$

## Variations on a Theme: Approximate Couplings

A new approach to formulating privacy goals: the risk to one's privacy, or in general, any type of risk . . . should not substantially increase as a result of participating in a statistical database.

This is captured by differential privacy.

— Cynthia Dwork

## Increasing interest in differential privacy In research...



## Increasing interest in differential privacy In research...



#### . . . and in the "real world"



## Differential privacy, pictorially



## Differential privacy, formally

#### Dwork, McSherry, Nissim, and Smith

Let  $\varepsilon \geq 0$  be a parameter, and suppose that  $Adj$  is a binary "adjacency" relation on *D*. A randomized program  $M: D \to$  Distr(*R*) is  $\varepsilon$ -differentially private if for every set of outputs  $S \subseteq R$  and every pair of adjacent inputs  $d_1, d_2$ , we have

## $\Pr_{x \sim M(d_1)}[x \in S] \le \exp(\varepsilon) \cdot \Pr_{x \sim M(d_2)}[x \in S].$

## Approximate couplings

#### Definition

An  $\varepsilon$ -coupling of two distributions  $\mu_1, \mu_2 \in \text{Distr}(A)$  is a joint distribution  $\mu \in \text{Distr}(A \times A)$  with

$$
\Delta_\varepsilon(\mu_1, \pi_1(\mu)) \leq 0 \quad \text{and} \quad \Delta_\varepsilon(\mu_2, \pi_2(\mu)) \leq 0
$$

When  $\varepsilon = 0$ , recover regular (exact) couplings.

## Approximate couplings

#### Definition

An  $\varepsilon$ -coupling of two distributions  $\mu_1, \mu_2 \in \text{Distr}(A)$  is a joint distribution  $\mu \in \text{Distr}(A \times A)$  with

$$
\Delta_\varepsilon(\mu_1, \pi_1(\mu)) \leq 0 \quad \text{and} \quad \Delta_\varepsilon(\mu_2, \pi_2(\mu)) \leq 0
$$

When  $\varepsilon = 0$ , recover regular (exact) couplings.

## Approximate couplings

#### Definition

An  $\varepsilon$ -coupling of two distributions  $\mu_1, \mu_2 \in \text{Distr}(A)$  is a joint distribution  $\mu \in \text{Distr}(A \times A)$  with

 $\Delta_\varepsilon(\mu_1, \pi_1(\mu)) \leq 0$  and  $\Delta_\varepsilon(\mu_2, \pi_2(\mu)) \leq 0$ 

When  $\varepsilon = 0$ , recover regular (exact) couplings.

Approximate couplings imply differential privacy

If exists coupling of *µ*1*, µ*<sup>2</sup> that returns equal elements:

Program produces equal output distr. on related inputs

If exists *ε*-coupling of *µ*1*, µ*<sup>2</sup> that returns equal elements:

Program satisfies *ε*-differential privacy

Constructing approximate couplings

The program logic apRHL [BKOZ-B, BO]

 $\triangleright$  Compositional and formalized proofs of privacy

Judgments indexed by *ε*

 $\{P\}$  *c*<sub>1</sub> ∼*ε c*<sub>2</sub>  $\{Q\}$ 

## Differential privacy in APRHL

## ${Adj}(d_1, d_2) \}$   $c \sim_{\varepsilon} c$  { $res_1 = res_2$ }

## Differential privacy in APRHL

# ${Adj}(d_1, d_2) \}$   $c \sim_{\varepsilon} c$  { $res_1 = res_2$ } **Exactly ε-differential privacy**

#### Proof system

 $\vdash \{\Psi\{e_1(1), e_2(2)/x_1(1), x_2(2)\}\}\ x_1 \leftarrow e_1 \sim_0 x_2 \leftarrow e_2 \{\Psi\}$ [ASSN]  $\frac{1}{1-\{(e_1-e_2)\leq k\}}\ x_1 \triangleq \mathcal{L}_{\epsilon}(e_1) \sim_{k\cdot\epsilon} x_2 \triangleq \mathcal{L}_{\epsilon}(e_2)\ \{x_1=x_2\}^{\text{[LAP]}}$  $\frac{\vdash \{\Phi\} \ c_1 \sim_{\epsilon} c_2 \ \{\Psi'\} \quad \vdash \{\Psi'\} \ c_1' \sim_{\epsilon'} c_2' \ \{\Psi\}}{\vdash \{\Phi\} \ c_1; c_1' \sim_{\epsilon+\epsilon'} c_2; c_2' \ \{\Psi\}} [\text{Seq}]$  $\frac{\vdash \{\Phi \land b_1\langle 1 \rangle\} \ c_1 \sim_{\epsilon} c_2 \ \{\Psi\} \quad \vdash \{\Phi \land \neg b_1\langle 1 \rangle\} \ d_1 \sim_{\epsilon} d_2 \ \{\Psi\}}{\vdash \{\Phi \land b_1\langle 1 \rangle = b_2\langle 2 \rangle\} \text{ if } b_1 \text{ then } c_1 \text{ else } d_1 \sim_{\epsilon} \text{ if } b_2 \text{ then } c_2 \text{ else } d_2 \ \{\Psi\}}$  [COND]  $\Theta \wedge e(1) \leq 0 \Rightarrow \neg b_1(1)$  $\vdash \{\Theta \wedge b_1\langle 1 \rangle \wedge b_2\langle 2 \rangle \wedge k = e\langle 1 \rangle \wedge e\langle 1 \rangle \leq n\} \ c_1 \sim_{\epsilon_k} c_2 \ \{\Theta \wedge b_1\langle 1 \rangle = b_2\langle 2 \rangle \wedge k \langle e_1 \rangle\}$  $\frac{1}{\left[\Theta \wedge b_1(1) - b_2(2) \wedge e(1) \leq n\right]}$  while  $b_1$  do  $c_1 \sim \sum_{k=1}^n \epsilon_k$  while  $b_2$  do  $c_2$   $\left\{\Theta \wedge \neg b_1(1) \wedge \neg b_2(2)\right\}$  [WHILE]  $\frac{\vdash \{\Phi'\} \ c_1 \sim_{\epsilon'} c_2 \{\Psi'\} \qquad \Phi \Rightarrow \Phi' \qquad \Psi' \Rightarrow \Psi \qquad \epsilon' \leq \epsilon \qquad \delta' \leq \delta}{\vdash \{\Phi\} \ c_1 \sim_{\epsilon} c_2 \{\Psi\}}$  [CONSEQ]
#### Proof system

 $\vdash \{\Psi\left\{e_1\langle 1\rangle, e_2\langle 2\rangle / x_1\langle 1\rangle, x_2\langle 2\rangle \right\}\}\ \ x_1 \leftarrow e_1 \sim_0 x_2 \leftarrow e_2\ \, \{\Psi\} [\text{Assn}]$ 

$$
\frac{\left| \frac{\left| \left\{e_1 - e_2 \right| \leq k \right\} \ x_1 \triangleq \mathcal{L}_{\epsilon}(e_1) \sim_{k \cdot \epsilon} x_2 \triangleq \mathcal{L}_{\epsilon}(e_2) \ \{x_1 = x_2\} \right| }{\left| \left\{ \Phi \right\} \ c_1 \sim_{\epsilon} c_2 \ \{ \Psi' \} \right| \ \left\{ \Psi' \right\} \ c'_1 \sim_{\epsilon'} c'_2 \ \{ \Psi \} } \right|}_{\left\{ \Phi \right\} \ c_1 \sim_{\epsilon'} c_2 \ \{ \Psi' \} \ \left| \ \{ \text{SEQ} \right\} }{\left| \left\{ \Phi \wedge b_1(1) \right\} \ c_1 \sim_{\epsilon'} c_2 \ \{ \Psi \} \right| \ \left\{ \Phi \wedge \neg b_1(1) \right\} \ d_1 \sim_{\epsilon} d_2 \ \{ \Psi \} } \right|}_{\left\{ \Phi \wedge b_1(1) = b_2(2) \right\} \ \text{if } b_1 \text{ then } c_1 \text{ else } d_1 \sim_{\epsilon} \text{if } b_2 \text{ then } c_2 \text{ else } d_2 \ \{ \Psi \} } \text{[COND]} \\ \Theta \wedge e(1) \leq 0 \Rightarrow \neg b_1(1) \\ \Theta \wedge e(1) \leq 0 \Rightarrow \neg b_1(1) \\ \Theta \wedge b_1(1) \wedge b_2(2) \wedge k = e(1) \wedge e(1) \leq n \} \ c_1 \sim_{\epsilon_k} c_2 \ \{\Theta \wedge b_1(1) = b_2(2) \wedge k < e(1) \} \\ \Theta \wedge b_1(1) = b_2(2) \wedge e(1) \leq n \} \ \text{while } b_1 \text{ do } c_1 \sim_{\sum_{k=1}^{n} \epsilon_k} \text{while } b_2 \text{ do } c_2 \ \{\Theta \wedge \neg b_1(1) \wedge \neg b_2(2) \} } \text{[WHILE]} \\ \frac{\left| \ \{\Phi' \} \ c_1 \sim_{\epsilon'} c_2 \ \{\Psi' \} \quad \Phi \Rightarrow \Phi' \qquad \Psi' \Rightarrow \Psi \qquad \epsilon' \leq \epsilon \qquad \delta' \leq \delta }{\left\{ \text{CONSEQ} \right\} } \text{
$$

# (Laplace) Sampling rule

#### $\{ |e_1 - e_2| \leq k \}$   $x_1 \triangleq \mathcal{L}_{\varepsilon}(e_1) \sim_{k \cdot \varepsilon} x_2 \triangleq \mathcal{L}_{\varepsilon}(e_2)$   $\{x_1 = x_2\}$ Lap

## (Laplace) Sampling rule

$$
\overline{\{ |e_1-e_2|\leq k\}\ \ x_1 \overset{\hspace{0.1em}\mathsf{\scriptscriptstyle\$}}{\leftarrow} \mathcal{L}_\varepsilon(e_1)\sim_{k\cdot\varepsilon} x_2 \overset{\hspace{0.1em}\mathsf{\scriptscriptstyle\$}}{\leftarrow} \mathcal{L}_\varepsilon(e_2)\ \{x_1=x_2\}}\ \mathsf{Lap}
$$

# "Pay" distance b/t centers ⇓ Assume samples are equal

# Composition properties, pictorially



#### Whole program is 2*ε*-private

Reading: "Pay" *ε* cost for each step, add up costs

## Composition properties, formally

#### Formally ...

Consider randomized algorithms  $M: D \to \text{Distr}(R)$  and  $M: R \to D \to \mathsf{Distr}(R')$ . If  $M$  is  $\varepsilon$ -private and for every  $r \in R$ ,  $M'(r)$  is  $\varepsilon'$ -private, then the composition is  $(\varepsilon + \varepsilon')$ -private:

$$
r \overset{\hspace{0.1em}\mathsf{\scriptscriptstyle\$}}{\leftarrow} M(d); res \overset{\hspace{0.1em}\mathsf{\scriptscriptstyle\$}}{\leftarrow} M(r,d); \mathsf{return}(res)
$$

#### Composing approximate couplings

 $\vdash \{P\}$   $c_1 \sim_{\varepsilon} c_2 \{Q\}$  $\vdash \{Q\}$   $c_1'$  $\frac{1}{1} \sim_{\varepsilon'} c_2'$  $\begin{array}{c} \prime \2 \end{array}$  {R}  $\vdash \{P\}$   $c_1; c'_1$  $\frac{\gamma_1}{1} \sim_{\varepsilon + \varepsilon'} c_2; c_2'$  $\langle 2 \rangle \{R\}$ 

#### Composing approximate couplings

 $\vdash \{P\}$   $c_1 \sim_{\varepsilon} c_2 \{Q\}$  $\vdash \{Q\}$   $c_1'$  $\frac{1}{1} \sim_{\varepsilon'} c_2'$  $\begin{array}{c} \prime \2 \end{array}$  {R}  $\vdash \{P\}$   $c_1; c'_1$  $\frac{\gamma_1}{1} \sim_{\varepsilon + \varepsilon'} c_2; c_2'$  $\langle 2 \rangle \{R\}$ 

### Composing approximate couplings

$$
\vdash \{P\} \ c_1 \sim_{\varepsilon} c_2 \ \{Q\}
$$
\n
$$
\vdash \{Q\} \ c'_1 \sim_{\varepsilon'} c'_2 \ \{R\}
$$
\n
$$
\vdash \{P\} \ c_1; c'_1 \sim_{\varepsilon+\varepsilon'} c_2; c'_2 \ \{R\}
$$

Generalizes privacy composition

*Q*, *R* don't need to be equality assertions!

### New sampling rule: [LapNull]

 $x_1 \notin FV(e_1), x_2 \notin FV(e_2)$  ${\{\top\}}$   $x_1 \stackrel{\$}{\leftarrow} \mathcal{L}_{\epsilon}(e_1) \sim_0 x_2 \stackrel{\$}{\leftarrow} \mathcal{L}_{\epsilon}(e_2)$   ${x_1 - x_2 = e_1 - e_2}$ 

#### New sampling rule: [LapNull]

 $x_1 \notin FV(e_1), x_2 \notin FV(e_2)$  ${\{\top\}}$   $x_1 \stackrel{\$}{\leftarrow} \mathcal{L}_{\varepsilon}(e_1) \sim_0 x_2 \stackrel{\$}{\leftarrow} \mathcal{L}_{\varepsilon}(e_2)$   $\{x_1 - x_2 = e_1 - e_2\}$ 

"Pay" nothing (cost zero) ⇓ Distance between samples = Distance between centers

#### New sampling rule: [LapGen]

 $x_1 \notin FV(e_1), x_2 \notin FV(e_2)$ 

 $\{|e_1 - (e_2 + s)| \leq k\}$   $x_1 \triangleq \mathcal{L}_{\varepsilon}(e_1) \sim_{k \cdot \varepsilon} x_2 \triangleq \mathcal{L}_{\varepsilon}(e_2)$   $\{x_1 = x_2 + s\}$ 

#### New sampling rule: [LapGen]

 $x_1 \notin FV(e_1), x_2 \notin FV(e_2)$  $\{|e_1 - (e_2 + s)| \leq k\}$   $x_1 \triangleq \mathcal{L}_{\varepsilon}(e_1) \sim_{k \cdot \varepsilon} x_2 \triangleq \mathcal{L}_{\varepsilon}(e_2)$   $\{x_1 = x_2 + s\}$ 

# "Pay" to shift centers ⇓ Assume shifted samples

# $\forall j, \vdash \{P\} \ c_1 \sim_{\varepsilon} c_2 \ \{e_1 = j \to e_2 = j\}$  $\vdash$  {*P*} *c*<sub>1</sub> ∼*ε c*<sub>2</sub> {*e*<sub>1</sub> = *e*<sub>2</sub>}

# $\forall j, \vdash \{P\} \ c_1 \sim_{\varepsilon} c_2 \ \{e_1 = j \to e_2 = j\}$  $\vdash$  {*P*} *c*<sub>1</sub> ∼*ε c*<sub>2</sub> {*e*<sub>1</sub> = *e*<sub>2</sub>}

# $\forall j, \vdash \{P\} \ c_1 \sim_{\varepsilon} c_2 \ \{e_1 = j \to e_2 = j\}$  $\vdash$  {*P*} *c*<sub>1</sub> ∼*ε c*<sub>2</sub> {*e*<sub>1</sub> = *e*<sub>2</sub>}

$$
\frac{\forall j, \ \vdash \{P\} \ c_1 \sim_{\varepsilon} c_2 \ \{e_1 = j \to e_2 = j\}}{\ \vdash \{P\} \ c_1 \sim_{\varepsilon} c_2 \ \{e_1 = e_2\}}
$$

Prove differential privacy, focusing on one output at a time

#### Leibniz equality

$$
(\forall j, (e_1 = j) \rightarrow (e_2 = j)) \rightarrow e_1 = e_2
$$

#### Internalizing a universal quantifier

- $\triangleright$  Not sound in general for approximate couplings
- $\blacktriangleright$  But: sound for certain equality predicates

# $\forall$  values,  $\exists$  a coupling such that ... ⇓  $\exists$  a coupling such that  $\forall$  values, ...

# $\forall$  values,  $\exists$  a coupling such that ... ⇓  $\exists$  a coupling such that  $\forall$  values, ...

# $\forall$  values,  $\exists$  a coupling such that ... ⇓  $\exists$  a coupling such that  $\forall$  values, ...

# Applications of approximate couplings

#### Support more proof principles

- $\blacktriangleright$  More sophisticated composition theorems
- $\blacktriangleright$  General,  $(\epsilon, \delta)$  form of differential privacy

#### Formalize interesting examples

- $\triangleright$  Sparse Vector Technique (4 buggy versions)
- $\blacktriangleright$  Auction mechanisms based on privacy

#### Enable new verification tools

 $\blacktriangleright$  Automatic proofs via Horn clause encoding [AH]

# Variations on a Theme: Expectation Couplings

### Expectation couplings

#### Target: bound distance between expected values

- $\triangleright$  Captured by coupling refined with Kantorovich metric
- $\triangleright$  Build a logic around composition of optimal transport

### Expectation couplings

#### Target: bound distance between expected values

- $\triangleright$  Captured by coupling refined with Kantorovich metric
- $\triangleright$  Build a logic around composition of optimal transport

#### Kantorovich metric: lift distance to distributions

- $\blacktriangleright$  Given: Two distributions  $\mu_1, \mu_2 \in \text{Distr}(A)$
- $\blacktriangleright$  Given: "Base" distance  $d: A \times A \rightarrow \mathbb{R}^+$
- $\blacktriangleright$  Define: distance on distributions

$$
d^{\#}(\mu_1, \mu_2) \triangleq \min_{\mu \in C(\mu_1, \mu_2)} \mathbb{E}_{\mu}[d]
$$

### Expectation couplings

#### Target: bound distance between expected values

- $\triangleright$  Captured by coupling refined with Kantorovich metric
- $\triangleright$  Build a logic around composition of optimal transport

#### Kantorovich metric: lift distance to distributions

- $\blacktriangleright$  Given: Two distributions  $\mu_1, \mu_2 \in \mathsf{Distr}(A)$
- $\blacktriangleright$  Given: "Base" distance  $d: A \times A \rightarrow \mathbb{R}^+$
- $\blacktriangleright$  Define: distance on distributions

$$
d^{\#}(\mu_1, \mu_2) \triangleq \min_{\begin{array}{c} \bigcup \mu \in C(\mu_1, \mu_2) \\ \text{set of all couplings} \end{array}}
$$

### Constructing expectation couplings

Build these couplings with the program logic EpRHL

- $\triangleright$  Verify uniform stability (machine learning)
- $\triangleright$  Verify convergence/mixing (statistical physics)

Judgments model probabilistic sensitivity/contraction

$$
\fbox{$\Bigg|$ $\{P; d\}$ $c_1 \sim c_2$ $\{Q; d'\}$}
$$

### Constructing expectation couplings

Build these couplings with the program logic EpRHL

- $\triangleright$  Verify uniform stability (machine learning)
- $\triangleright$  Verify convergence/mixing (statistical physics)

Judgments model probabilistic sensitivity/contraction

$$
\{P;d\} \ \ c_1 \sim c_2 \ \ \{Q;d'\} \ \ \Big|
$$

# Wrapping up

#### Don't reinvent the wheel

- $\blacktriangleright$  Leverage mental tools used by algorithms researchers
- $\triangleright$  Simpler formal proofs, closer to existing proofs
- I More opportunities for automation

# Study human proof techniques from a logical perspective