

# Jointly Private Convex Programming

## “PRIVDUDE”

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One hot summer...not enough electricity!



# Solution: Turn off air-conditioning

## Decide when customers get electricity

- ▶ Divide day into time slots
- ▶ Customers have values for slots
- ▶ Customers have hard minimum requirements for slots

**Goal: maximize welfare**

# Scheduling optimization problem

## Constants (Inputs to the problem)

- ▶ Customer  $i$ 's value for electricity in time slot  $t$ :  $v_t^{(i)} \in [0, 1]$
- ▶ Customer  $i$ 's minimum requirement:  $d_t^{(i)} \in [0, 1]$
- ▶ Total electricity supply in time slot  $t$ :  $s_t \in \mathbb{R}$

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## Variables (Outputs)

- ▶ Electricity level for user  $i$ , time  $t$ :  $x_t^{(i)}$

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Maximize welfare

$$\max \sum_{i,t} v_t^{(i)} \cdot x_t^{(i)}$$

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...subject to constraints

- ▶ Don't exceed power supply:

$$\sum_i x_t^{(i)} \leq S_t$$

- ▶ Meet minimum energy requirements:

$$x_t^{(i)} \geq d_t^{(i)}$$

# Privacy concerns

## Private data

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Customers shouldn't learn private data of others

# More generally...

## Convex program

- ▶ Want to maximize:

$$\sum_i f^{(i)}(x^{(i)}) \quad f^{(i)} \text{ concave}$$

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- ▶ Personal constraints:

$$x^{(i)} \in S^{(i)} \quad S^{(i)} \text{ convex}$$

# More generally...

## Key feature: separable

- ▶ Partition variables: Agent  $i$ 's “part” of solution is  $x^{(i)}$

## Agent $i$ 's private data affects:

- ▶ Objective  $f^{(i)}$
- ▶ Coupling constraints  $g_j^{(i)}$
- ▶ Personal constraints  $S^{(i)}$

## Examples

- ▶ Matching LP
- ▶  $d$ -demand fractional allocation
- ▶ Multidimensional fractional knapsack

# Our results, in one slide

## Theorem

*Let  $\varepsilon > 0$  be a privacy parameter. For a separable convex program with  $k$  coupling constraints, there is an efficient algorithm for privately finding a solution with objective at least*

$$\text{OPT} - O\left(\frac{k}{\varepsilon}\right),$$

*and exceeding constraints by at most  $k/\varepsilon$  in total.*

**No polynomial dependence on number of variables**

# The plan today

- ▶ Convex program solution  $\leftrightarrow$  equilibrium of a game
- ▶ Compute equilibrium via gradient descent
- ▶ Ensure privacy

# The convex program game



# The convex program two-player, zero-sum game

## The players

- ▶ **Primal** player: plays candidate solutions  $x \in S^{(1)} \times \dots \times S^{(n)}$
- ▶ **Dual** player: plays dual solutions  $\lambda$

# The convex program two-player, zero-sum game

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## The payoff function

- ▶ Move constraints depending on multiple players (**coupling constraints**) into objective as penalty terms

$$\mathcal{L}(x, \lambda) = \sum_i f^{(i)}(x^{(i)}) + \sum_j \lambda_j \left( \sum_i g_j^{(i)}(x^{(i)}) - h_j \right)$$

- ▶ Primal player maximizes, dual player minimizes

# Idea: Solution $\leftrightarrow$ equilibrium

## Convex duality

- ▶ Optimal solution  $x^*$  gets payoff OPT versus any  $\lambda$
- ▶ Optimal dual  $\lambda^*$  gets payoff at least  $-\text{OPT}$  versus any  $x$

## In game theoretic terms...

- ▶ The **value** of the game is OPT
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Find an **equilibrium** to find an **optimal solution**

approximate

approximately

# Finding the equilibrium



# Known: techniques for finding equilibrium [FS96]

## Simulated play

- ▶ First player chooses the action  $x_t$  with best payoff
- ▶ Second player uses a **no-regret** algorithm to select action  $\lambda_t$
- ▶ Use payoff  $\mathcal{L}(x_t, \lambda_t)$  to update the second player
- ▶ Repeat

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## Key features

- ▶ Average of  $(x_t, \lambda_t)$  converges to approximate equilibrium
- ▶ Limited access to payoff data, can be made private

# Gradient descent dynamics (linear case)

Idea: repeatedly go “downhill”

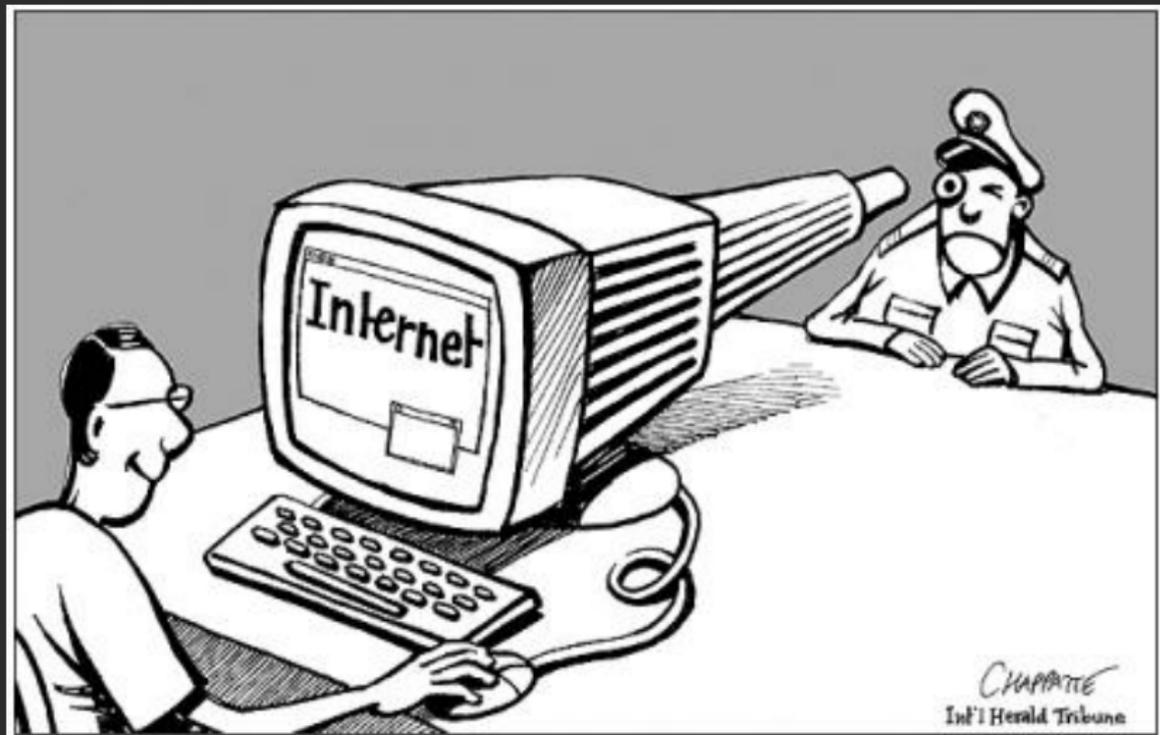
- ▶ Given primal point  $x_t^{(i)}$ , gradient of  $\mathcal{L}(x_t, -)$  is

$$\ell_j = \sum_i g_j^{(i)} \cdot x_t^{(i)} - h_j$$

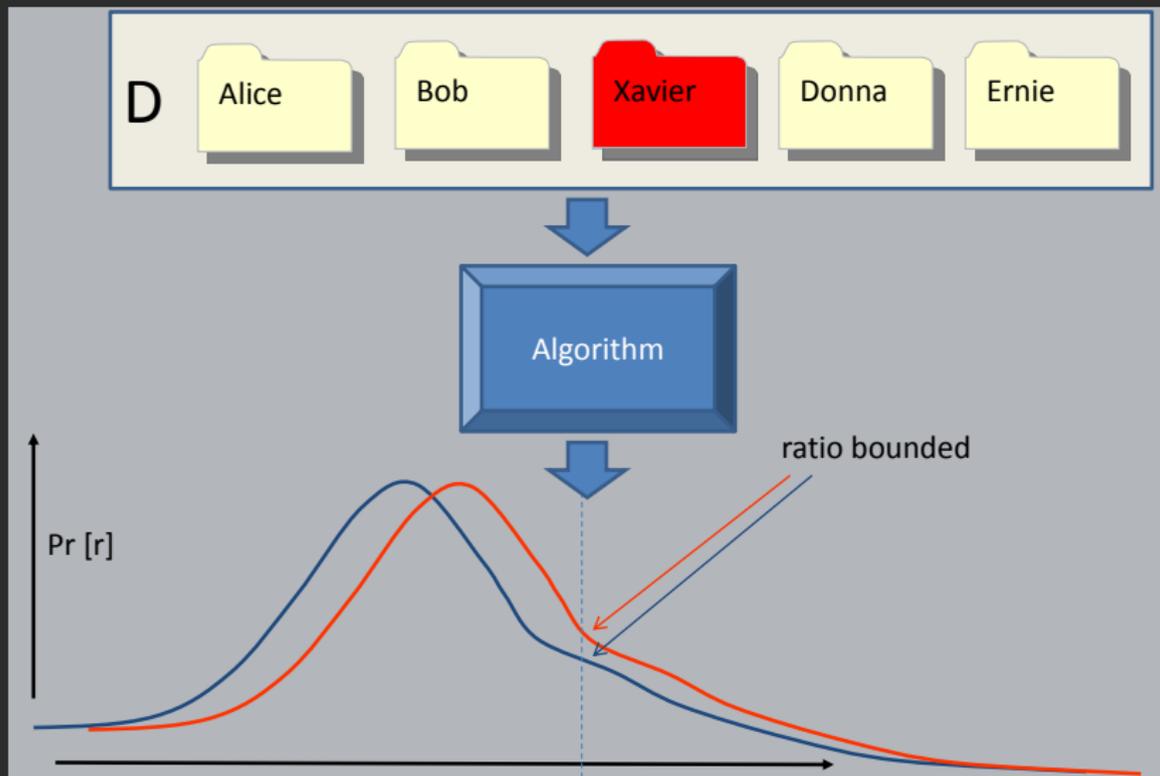
- ▶ Update:

$$\lambda_{t+1} = \lambda_t - \eta \cdot \ell$$

# Achieving privacy



# (Plain) Differential privacy [DMNS06]



## More formally

### Definition (DMNS06)

Let  $M$  be a randomized mechanism from databases to range  $\mathcal{R}$ , and let  $D, D'$  be databases differing in one record.  $M$  is  $(\epsilon, \delta)$ -differentially private if for every  $S \subseteq \mathcal{R}$ ,

$$\Pr[M(D) \in S] \leq e^\epsilon \cdot \Pr[M(D') \in S] + \delta.$$

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For us: too strong!

# A relaxed notion of privacy [KPRU14]

## Idea

- ▶ Give *separate* outputs to agents
- ▶ Group of agents can't violate privacy of other agents

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- ▶ Give **separate** outputs to agents
- ▶ Group of agents can't violate privacy of other agents

## Definition

An algorithm  $\mathcal{M} : C^n \rightarrow \Omega^n$  is  $(\varepsilon, \delta)$ -joint differentially private if for every agent  $i$ , pair of  $i$ -neighbors  $D, D' \in C^n$ , and subset of outputs  $S \subseteq \Omega^{n-1}$ ,

$$\Pr[\mathcal{M}(D)_{-i} \in S] \leq \exp(\varepsilon) \Pr[\mathcal{M}(D')_{-i} \in S] + \delta.$$

# Achieving joint differential privacy

## “Billboard” mechanisms

- ▶ Compute signal  $S$  satisfying standard differential privacy
- ▶ Agent  $i$ 's output is a function of  $i$ 's private data and  $S$

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## Lemma (Billboard lemma [HHRRW14])

Let  $S : \mathcal{D} \rightarrow \mathcal{S}$  be  $(\epsilon, \delta)$ -differentially private. Let agent  $i$  have private data  $D_i \in \mathcal{X}$ , and let  $F : \mathcal{X} \times \mathcal{S} \rightarrow \mathcal{R}$ . Then the mechanism

$$M(D)_i = F(D_i, S(D))$$

is  $(\epsilon, \delta)$ -joint differentially private.

# Our signal: noisy dual variables

## Privacy for the dual player

- ▶ Recall gradient is

$$\ell_j = \sum_i g_j^{(i)} \cdot x_t^{(i)} - h_j$$

- ▶ May depend on private data in a low-sensitivity way

# Our signal: noisy dual variables

## Privacy for the dual player

- ▶ Recall gradient is

$$\ell_j = \sum_i g_j^{(i)} \cdot x_t^{(i)} - h_j$$

- ▶ May depend on private data in a low-sensitivity way
- ▶ Use Laplace mechanism to add noise, “noisy gradient”:

$$\hat{\ell}_j = \sum_i g_j^{(i)} \cdot x_t^{(i)} - h_j + \text{Lap}(\Delta/\varepsilon)$$

- ▶ Noisy gradients satisfy **standard** differential privacy

# Private action: best response to dual variables

(Joint) privacy for the primal player

- ▶ Best response problem:

$$\max_{x \in S} \mathcal{L}(x, \lambda_t) = \max_{x \in S} \sum_i f^{(i)} \cdot x^{(i)} + \sum_j \lambda_{j,t} \left( \sum_i g_j^{(i)} \cdot x^{(i)} - h_j \right)$$

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- ▶ Can optimize **separately**:

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- ▶ **Key point**: optimization for  $x^{(i)}$  depends only on  $\lambda$  and functions of  $i$ 's private data ( $S^{(i)}, f^{(i)}, g^{(i)}$ )

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- ▶ Output: time averages  $\frac{1}{T} \sum_t x_t^{(i)}$  to agent  $i$

# Privacy guarantee

## Theorem

PRIVDUDE satisfies  $(\epsilon, \delta)$ -*joint* differential privacy. The mechanism that releases just the dual variables  $\lambda_t$  satisfies  $(\epsilon, \delta)$ -*standard* differential privacy.

# Accuracy guarantee

## Theorem

PRIVDUDE produces a solution  $x$  such that:

- ▶ it achieves objective at least  $OPT - \alpha$  ;
- ▶ it satisfies all personal constraints ; and
- ▶ the total infeasibility over all coupling constraints is at most  $\alpha$  ;

where  $\alpha = \tilde{O}(\sigma k \log(1/\delta)/\epsilon)$ , and  $\sigma$  measures the sensitivity of the convex program.

# Wrapping up



See paper for...

Approximate truthfulness

Exact feasibility

# Conclusion

## Main ideas

- ▶ Equilibrium  $\leftrightarrow$  solution to convex program
- ▶ Joint differential privacy for separable convex programs

## PRIVDUDE

- ▶ Approximately solve separable convex programs
- ▶ Satisfies (joint) differential privacy
- ▶ Error/infeasibility linear in number of coupling constraints

# Open problems and future directions

## Expanding the class of convex programs

- ▶ Can we handle something beyond separable convex programs?
- ▶ Terms depending on at most **two** agents?

## Improving the accuracy

- ▶ Is linear dependence on number of constraints  $k$  necessary?
- ▶ What is the best dependence possible?

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