

A Probabilistic Separation Logic

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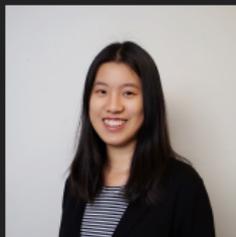
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What Is Independence, Intuitively?

Two random variables x and y are **independent** if they are uncorrelated: the value of x gives no information about the value or distribution of y .

Things that are independent

Fresh random samples

- ▶ x is the result of a fair coin flip
- ▶ y is the result of another, “fresh” coin flip
- ▶ More generally: “separate” sources of randomness

Uncorrelated things

- ▶ x is today’s winning lottery number
- ▶ y is the closing price of the stock market

Things that are **not** independent

Re-used samples

- ▶ x is the result of a fair coin flip
- ▶ y is the result of the same coin flip

Common cause

- ▶ x is today's ice cream sales
- ▶ y is today's sunglasses sales

What Is Independence, Formally?

Definition

Two random variables x and y are **independent** (in some implicit distribution over x and y) if for all values a and b :

$$\Pr(x = a \wedge y = b) = \Pr(x = a) \cdot \Pr(y = b)$$

That is, the distribution over (x, y) is the **product** of a distribution over x and a distribution over y .

Why Is Independence Useful for Program Reasoning?

Ubiquitous in probabilistic programs

- ▶ A “fresh” random sample is independent of the state.

Simplifies reasoning about groups of variables

- ▶ Complicated: general distribution over many variables
- ▶ Simple: product of distributions over each variable

Preserved under common program operations

- ▶ Local operations independent of “separate” randomness
- ▶ Behaves well under conditioning (prob. control flow)

Reasoning about Independence: Challenges

Formal definition isn't very promising

- ▶ Quantification over all values: lots of probabilities!
- ▶ Computing exact probabilities: often difficult

How can we leverage the **intuition** behind probabilistic independence?

Main Observation: Independence is Separation

Two variables x and y in a distribution μ are **independent** if μ is the product of two distributions μ_x and μ_y with **disjoint** domains, containing x and y .

Leverage separation logic to reason about independence

- ▶ Pioneered by O'Hearn, Reynolds, and Yang
- ▶ Highly developed area of program verification research
- ▶ Rich logical theory, automated tools, etc.

Our Approach: Two Ingredients

- Develop a probabilistic model of the logic BI
- Design a probabilistic separation logic PSL

Recap: Bunched Implications and Separation Logics

What Goes into a Separation Logic?

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- ▶ Formulas describe pieces of **program states**
- ▶ Semantics defined by a **model** of BI (Pym and O'Hearn)

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3. Program logic

- ▶ Formulas describe **programs**
- ▶ Assertions specify pre- and post-conditions

Classical Setting: Heaps

Program states (s, h)

- ▶ A **store** $s : \mathcal{X} \rightarrow \mathcal{V}$, map from variables to values
- ▶ A **heap** $h : \mathbb{N} \rightarrow \mathcal{V}$, partial map from addresses to values

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Heap-manipulating programs

- ▶ Control flow: sequence, if-then-else, loops
- ▶ Read/write addresses in heap
- ▶ Allocate/free heap cells

Assertion Logic: Bunched Implications (BI)

Substructural logic (O'Hearn and Pym)

- ▶ Start with regular propositional logic ($\top, \perp, \wedge, \vee, \rightarrow$)
- ▶ Add a new conjunction (“**star**”): $P * Q$
- ▶ Add a new implication (“**magic wand**”): $P \multimap Q$

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Star is a multiplicative conjunction

- ▶ $P \wedge Q$: P and Q hold on the entire state
- ▶ $P * Q$: P and Q hold on **disjoint parts** of the entire state

Resource Semantics of BI (O'Hearn and Pym)

Suppose states form a pre-ordered, partial monoid

- ▶ Set S of states, pre-order \sqsubseteq on S
- ▶ Partial operation $\circ : S \times S \rightarrow S$ (assoc., comm., ...)

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$s \models \top$ always

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$s \models P \wedge Q$ iff $s \models P$ and $s \models Q$

$s \models P * Q$ iff $s_1 \circ s_2 \sqsubseteq s$ with $s_1 \models P$ and $s_2 \models Q$

State s can be split into two “disjoint” states,
one satisfying P and one satisfying Q

Example: Heap Model of BI

Set of states: heaps

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Pre-order: extend/project heaps

- ▶ $s_1 \sqsubseteq s_2$ iff $\text{dom}(s_1) \subseteq \text{dom}(s_2)$, and s_1, s_2 agree on $\text{dom}(s_1)$

Propositions for Heaps

Atomic propositions: “points-to”

- ▶ $x \mapsto v$ holds in heap s iff $x \in \text{dom}(s)$ and $s(x) = v$

Example axioms (not complete)

- ▶ Deterministic: $x \mapsto v \wedge y \mapsto w \wedge x = y \rightarrow v = w$
- ▶ Disjoint: $x \mapsto v * y \mapsto w \rightarrow x \neq y$

The Separation Logic Proper

Programs c from a basic imperative language

- ▶ Read from location: $x := *e$
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Program logic judgments

$$\{P\} c \{Q\}$$

Reading

Executing c on any input state satisfying P leads to an output state satisfying Q , without invalid reads or writes.

Basic Proof Rules

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Reading a location

$$\frac{}{\{x \mapsto v\} y := *x \{x \mapsto v \wedge y = v\}} \text{READ}$$

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Writing a location

$$\frac{}{\{x \mapsto v\} *x := e \{x \mapsto e\}} \text{WRITE}$$

The Frame Rule

Properties about unmodified heaps are preserved

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So-called “local reasoning” in SL

- ▶ Only need to reason about part of heap used by c
- ▶ Note: **doesn't hold** if $*$ replaced by \wedge , due to aliasing!

A Probabilistic Model of BI

States: Distributions over Memories

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Memories (not heaps)

- ▶ Fix sets \mathcal{X} of variables and \mathcal{V} of values
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Program states: randomized memories

- ▶ States are distributions over memories with same domain
- ▶ Formally: $S = \{s \mid s \in \text{Distr}(\mathcal{M}(A)), A \subseteq \mathcal{X}\}$
- ▶ When $s \in \text{Distr}(\mathcal{M}(A))$, write $\text{dom}(s)$ for A

Monoid: “Disjoint” Product Distribution

Intuition

- ▶ Two distributions **can be combined** iff domains are disjoint
- ▶ Combine by taking product distribution, union of domains

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More formally...

Suppose that $s \in \text{Distr}(\mathcal{M}(A))$ and $s' \in \text{Distr}(\mathcal{M}(B))$. If A, B are disjoint, then:

$$(s \circ s')(m \cup m') = s(m) \cdot s'(m')$$

for $m \in \mathcal{M}(A)$ and $m' \in \mathcal{M}(B)$. Otherwise, $s \circ s'$ is undefined.

Pre-Order: Extension/Projection

Intuition

- ▶ Define $s \sqsubseteq s'$ if s “has less information than” s'
- ▶ In probabilistic setting: s is a **projection** of s'

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Suppose that $s \in \text{Distr}(\mathcal{M}(A))$ and $s' \in \text{Distr}(\mathcal{M}(B))$. Then $s \sqsubseteq s'$ iff $A \subseteq B$, and for all $m \in \mathcal{M}(A)$, we have:

$$s(m) = \sum_{m' \in \mathcal{M}(B)} s'(m \cup m').$$

That is, s is obtained from s' by marginalizing variables in $B \setminus A$.

Atomic Formulas

Equalities

- ▶ $e = e'$ holds in s iff all variables $FV(e, e') \subseteq \text{dom}(s)$, and e is equal to e' with probability 1 in s

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Distribution laws

- ▶ $e \sim \mathbf{Unif}$ holds in s iff $FV(e) \subseteq \text{dom}(s)$, and e is uniformly distributed (e.g., fair coin flip)
- ▶ $e \sim \mathbf{D}$ holds in s iff all variables in $FV(e) \subseteq \text{dom}(s)$

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Distribution operations

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Uniformity and products

$$\blacktriangleright (x \sim \mathbf{Unif} * y \sim \mathbf{Unif}) \rightarrow (x, y) \sim \mathbf{Unif}_{\mathbb{B} \times \mathbb{B}}$$

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Uniformity and exclusive-or (\oplus)

$$\blacktriangleright x \sim \mathbf{Unif} * y \sim \mathbf{D} \wedge z = x \oplus y \rightarrow z \sim \mathbf{Unif} * y \sim \mathbf{D}$$

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Many SLs use classical version of BI (Boolean BI)

- ▶ Pre-order is discrete (trivial)
- ▶ Benefits: can describe heap domain exactly (e.g., empty)
- ▶ Drawbacks: must describe the **entire** heap

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Our probabilistic model is for intuitionistic BI

- ▶ Pre-order is nontrivial
- ▶ Benefits: can describe a **subset** of the variables
- ▶ Necessary: other variables might not be independent!

A Probabilistic Separation Logic

A Toy Probabilistic Language

Program syntax

$\text{Exp} \ni e ::= x \in \mathcal{X} \mid tt \mid ff \mid e \wedge e' \mid e \vee e' \mid \dots$

$\text{Com} \ni c ::= \text{skip} \mid x \leftarrow e \mid x \xleftarrow{\$} \mathbf{Unif} \mid c; c' \mid \text{if } e \text{ then } c \text{ else } c'$

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Semantics: distribution transformers (Kozen)

$\llbracket c \rrbracket : \text{Distr}(\mathcal{M}(\mathcal{X})) \rightarrow \text{Distr}(\mathcal{M}(\mathcal{X}))$

Program Logic Judgments in PSL

P and Q from probabilistic BI, c a probabilistic program

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Validity

For all input states $s \in \text{Distr}(\mathcal{M}(\mathcal{X}))$ satisfying the pre-condition $s \models P$, the output state $\llbracket c \rrbracket s$ satisfies the post-condition $\llbracket c \rrbracket s \models Q$.

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Sampling

$$\overline{\{\top\} x \stackrel{\$}{\leftarrow} \text{Unif} \{x \sim \text{Unif}\}} \text{ SAMP}$$

Conditional Rule in PSL

$$\begin{array}{c} Q \text{ is "supported"} \\ \{e = tt * P\} c \{e = tt * Q\} \\ \{e = ff * P\} c' \{e = ff * Q\} \\ \hline \{e \sim \mathbf{D} * P\} \text{ if } e \text{ then } c \text{ else } c' \{e \sim \mathbf{D} * Q\} \end{array} \text{ COND}$$

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Pre-conditions

- ▶ Inputs to branches derived from **conditioning** on e
- ▶ Independence ensures that P holds after conditioning

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Post-conditions

- ▶ Not all post-conditions Q can be soundly combined
- ▶ “Supported”: Q describes unique distribution (Reynolds)

The Frame Rule in PSL

$$\frac{\{P\} c \{Q\} \quad FV(R) \cap MV(c) = \emptyset \quad \models P \rightarrow RV(c) \sim \mathbf{D} \quad FV(Q) \subseteq RV(c) \cup WV(c)}{\{P * R\} c \{Q * R\}} \text{FRAME}$$

Side conditions

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Variables in the post Q were independent of R , or are newly independent of R

Example: Deriving a Better Sampling Rule

Given rules:

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Can derive:

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Intuitively: fresh random sample is independent of everything

Key Property for Soundness: Restriction

Theorem (Restriction)

Let P be any formula of probabilistic BI, and suppose that $s \models P$. Then there exists $s' \sqsubseteq s$ such that $s' \models P$ and $\text{dom}(s') = \text{dom}(s) \cap FV(P)$.

Intuition

- ▶ The only variables that “matter” for P are $FV(P)$
- ▶ Tricky for implications; proof “glues” distributions

Verifying an Example

One-Time-Pad (OTP)

Possibly the simplest encryption scheme

- ▶ Input: a message $m \in \mathbb{B}$
- ▶ Output: a ciphertext $c \in \mathbb{B}$
- ▶ Idea: encrypt by taking xor with a uniformly random key k

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The encoding program:

$$k \xleftarrow{\$} \mathbf{Unif};$$

$$c \leftarrow k \oplus m$$

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- ▶ Show that c is uniformly distributed
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Method 2: Input-output independence

- ▶ Assume that m is drawn from some (unknown) distribution
- ▶ Show that c and m are **independent**

Proving Input-Output Independence for OTP in PSL

$$k \xleftarrow{\$} \mathbf{Unif};$$

$$c \leftarrow k \oplus m$$

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$$\{m \sim \mathbf{D}\}$$

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$$k \xleftarrow{\$} \mathbf{Unif};$$

$$\{m \sim \mathbf{D} * k \sim \mathbf{Unif}\}$$

[SAMP*]

$$c \leftarrow k \oplus m$$

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$\{m \sim \mathbf{D}\}$ assumption

$k \xleftarrow{\$} \mathbf{Unif}$;

$\{m \sim \mathbf{D} * k \sim \mathbf{Unif}\}$ [SAMP*]

$c \leftarrow k \oplus m$

$\{m \sim \mathbf{D} * k \sim \mathbf{Unif} \wedge c = k \oplus m\}$ [ASSN*]

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$\{m \sim \mathbf{D} * c \sim \mathbf{Unif}\}$ XOR axiom

Recent Directions: Conditional Independence

What is Conditional Independence (CI)?

Two random variables x and y are **independent conditioned on z** if they are only correlated through z : fixing any value of z , the value of x gives no information about the value of y .

Main Idea: Lift to Markov Kernels

Maps of type $\mathcal{M}(S) \rightarrow \text{Distr}(\mathcal{M}(T))$

- ▶ $S \subseteq T$: maps must “preserve input to output”
- ▶ Plain distributions encoded as $\mathcal{M}(\emptyset) \rightarrow \text{Distr}(\mathcal{M}(T))$

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CI expressible in terms of kernels

Let \odot be Kleisli composition and \otimes be “parallel” composition. If we can decompose:

$$\mu = \mu_z \odot (\mu_x \otimes \mu_y)$$

with $\mu_x : \mathcal{M}(z) \rightarrow \text{Distr}(\mathcal{M}(x, z))$, $\mu_y : \mathcal{M}(z) \rightarrow \text{Distr}(\mathcal{M}(y, z))$, then x and y are independent conditioned on z .

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Main idea: add a non-commutative conjunction $P \text{ ; } Q$

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Interaction: reverse exchange law

$$(P \circledast Q) * (R \circledast S) \vdash (P * R) \circledast (Q * S)$$

Reverse of the usual direction (cf. Concurrent Kleene Algebra)

See the Papers for More Details

A Probabilistic Separation Logic (POPL 2020)

- ▶ Extensions to PSL: deterministic variables, loops, etc.
- ▶ Many examples from cryptography, security of ORAM
- ▶ arXiv: <https://arxiv.org/abs/1907.10708>

A Logic to Reason about Dependence and Independence

- ▶ Details about DIBI, sound and complete Hilbert system
- ▶ Models capturing join dependency in relational algebra
- ▶ A separation logic (CPSL) based on DIBI
- ▶ arXiv: available soon, or send an email

A Probabilistic Separation Logic

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